

Music:

Skills: Y1 - Recall and remember short songs, sequences and patterns of sounds. Maintain a steady beat as part of a group. Hold and play a range of percussion instruments with control. Contribute to the creation of a class composition (new verses for 'What shall we do with the grumpy sailor'). Respond to defined changes in music

Y2 - Sing with a sense of the shape of the melody. Perform simple patterns on tuned and untuned instruments. Listen to their own compositions and those of others and suggest improvements.

Tasks: Singing sea shanties. Composing songs. Evaluating music. Keeping a beat.

Outcome:

To perform a sea shanty to an audience.

http://www.bbc.co.uk/schoolradio/subjects/earlylearning/nurserysongs/A-E/big_ship_sails

Y1: **BREADTH AND PURPOSE** - Respond to musical starting points –SEA SHANTIES

PERFORMANCE including **CONTROL** of **VOICE** and **INSTRUMENTS**

CREATING : exploring, composing, improvising
LISTENING, RESPONDING and **REVIEWING**

Y2: **BREADTH AND PURPOSE**

Respond to musical starting points –SEA SHANTIES

PERFORMANCE including **CONTROL** of **VOICE** and **INSTRUMENTS**

LISTENING, RESPONDING and **REVIEWING**

Literacy Links:

Trip recount

Captions for artefacts

Factfile information text about Nelson

Hip, Hip Horatio



4 weeks

Hook: Letter from HMS Victory rats with objects 13 Sep

Show Case:

Class and shared areas topic board.

Other links:

HMS Victory artefact suitcase from Dockyard.

Trip to Portsmouth Dockyard 20 Sept

Family Learning Event 5 Oct – DT model of HMS Victory

RE: See God Matters
-Creation

French – greetings and introductions.

Art:

Skills: Draw lines of diff sizes and thickness. Show pattern and texture by adding dots and lines. Describe the work of artists. Use some of the ideas of artists studied to create pieces. Use thick and thin brushes.

Tasks: Observational drawings of artefacts. Drawing from memory/image – create picture of the HMS Victory. Colour mixing, sea painting linked to Wylie's Battle of Trafalgar.

Outcomes: To make careful sketches of objects using line and colour. To make a sea painting in the style of an artist.

History:

Skills: Place people and events on a timeline. Use dates when appropriate. Observe or handle evidence to ask questions and find answers. Use artefacts, pictures, photos, historic buildings, visits to museums to find out about the past. Ask questions about the past, Describe significant people from the past.

Tasks: Create class washing line time line- place today, dinos, Nelson's bday, Battle of Trafalgar, chn's bday year etc on line. Questions generated from images and artefacts – mystery object. Trip to Dockyard. Artefact museum description/fact file. Nelson factfile. <https://www.youtube.com/watch?v=Ns1d7al3Aeo> Battle Of Trafalgar I Spy trip follow up activity booklet.

Outcomes: Class time line. Questions about artefacts. Fact file on Nelson. Trip follow up booklet.

DT:

Skills: Draw sketches. Cut materials safely. Demo range of joining techniques.

Tasks: Making a 3D structure of a ship. (Family learning event 5 Oct)

Outcomes: design, make and evaluate a product with a structure.

Computing:

E safety – create posters

Connect - class blog and e safety

Coding – Beebots

Science:

Year 1: Forces (2 weeks)

Year 2: Forces (2 weeks)

How would a ship like the HMS Victory have moved?

The wind is a force observations.

Y1 & Y2: Seasons (one week)